

Brigham City Minor Baseball League Game Regulations

1. PLAYING FIELD:

60 foot base paths and 40 foot pitching distance.

2. SCHEDULE GAMES:

The time limit for the games will be: No new inning after: 60 minutes.

A game will be considered complete at the conclusion of 4 innings.

Tie breakers will use the international run rule.

3. PLAY REQUIREMENTS AND SUBSTITUTIONS:

All players must be in the field a minimum of two full innings in single games played. Substitutes for field position may occur at any time, but all players must play two innings or one half the outs, whichever is less. Subject to forfeiture if rule is not followed (free substitution rule).

4. BATTING ORDER:

All players present at game will be included in the batting order. Every player will bat regardless of whether he is in the field or not. Any player injured or leaving game will be dropped from line-up without penalty, and any player arriving late will be immediately added to end of batting order.

4A. BAT SIZES:

No large barrel bats will be allowed in this league! 2 ¼ is max.

5. PLAYER THROWING BAT:

Any player throwing his bat will be called automatically out by the plate umpire.

6. BALLS STRIKING UMPIRES/PITCHING EQUIPMENT:

Umpires/Equipment are part of the field. Balls striking them are in play. A ball that strikes one of them and then flies out-of-bounds is a fair ball.

6A. LIVE/DEAD BALL REGULAR

Players cannot call time to stop the runners from advancing. Time is awarded by the umpire only!

7. INFIELD FLY RULE

No infield fly rule.

8. SIX RUN RULE:

The offensive team must take the field immediately after six runs have scored in any inning.

9. COACH AIDING RUNNER:

If a coach touches or unduly aids a runner, the runner will be declared out.

10. HECKLING:

Heckling by the players or fans will not be tolerated. The manager of each team is responsible for his players' and fans' conduct. At the discretion of an umpire or field coordinator, the umpire or field coordinator will warn the offending team's manager. A second warning is caused for suspension or forfeit.

11. RUNNER COLLIDING WITH FIELDER:

A. A runner who deliberately runs into a fielder is out.

B. There cannot be deliberate obstruction of a base path by a fielder who is not making a play on a live ball.

12. SPIKES:

No metal or hard spikes.

13. STEALING:

Can only steal from 1st to 2nd and 2nd to 3rd, No Stealing from 3rd to Home. No Leading off, have to wait until the pitch has crossed the plate.

14. 3RD DROP STRIKE DOES NOT APPLY TO THIS LEAGUE

15. Pitching: A pitcher can pitch 12 outs per week